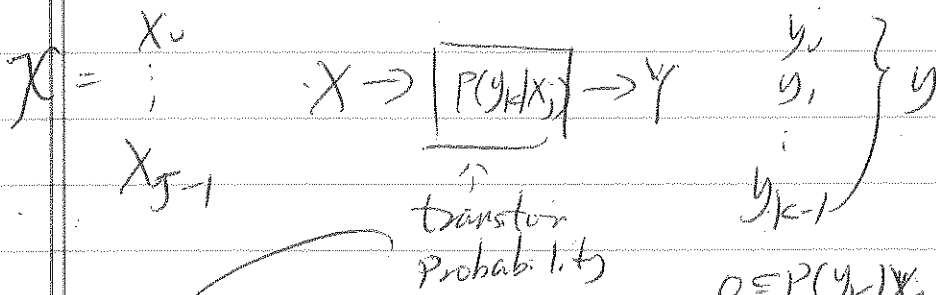


2/10/14 class 8

last class } definition of entropy

encoding : Huffman coding (LZ coding)

### 9.5 Discrete Memoryless channels



$$0 \leq P(y_k|X_j) \leq 1 \quad \forall j, k$$

$$P = \begin{bmatrix} P(y_0|X_0) & P(y_1|X_0) & \dots & P(y_{k-1}|X_0) \\ P(y_0|X_1) & P(y_1|X_1) & \dots & P(y_{k-1}|X_1) \\ \vdots & \vdots & \ddots & \vdots \\ P(y_0|X_{j-1}) & P(y_1|X_{j-1}) & \dots & P(y_{k-1}|X_{j-1}) \end{bmatrix}$$

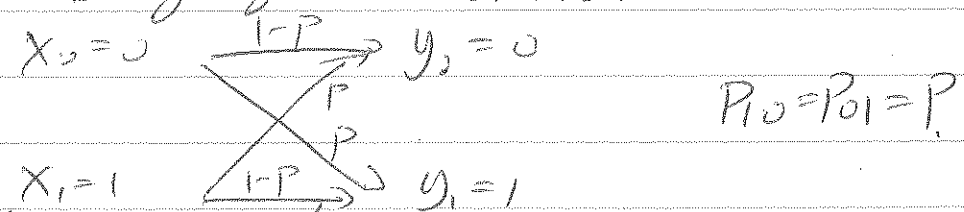
$$\sum_{k=0}^{k-1} P(y_k|X_j) = 1, \quad \forall j$$

Source distributions  $P(X_j) = P(X=X_j)$  for  $j=0 \dots J-1$

$$P(X_j, y_k) = P(y_k|X_j) P(X_j)$$

$$P(y_k) = \sum_{j=0}^{J-1} P(y_k|X_j) P(X_j) \quad k=0, 1, \dots, k-1$$

### EX 9.4 Binary Symmetric Channel



### 9.6 Mutual Information

Given channel output  $Y$  as a noisy version of channel input  $X$ , and  $H(X)$  is entropy of  $X$ , how to measure the uncertainty about  $X$  after observing  $Y$ .

$$H(X|Y=y_k) = \sum_{j=0}^{J-1} P(X_j|y_k) \log_2 \left[ \frac{1}{P(X_j|y_k)} \right]$$

Suppose  $H(X|Y=y_k)$  with probability  $P(y_k)$

we have conditional entropy:

$$H(X|Y) = \sum_{k=0}^{K-1} H(X|Y=y_k) P(y_k)$$

The amount of uncertainty  $= \sum_{k=0}^{K-1} \sum_{j=0}^{J-1} P(X_j|y_k) P(y_k) \log_2 \left[ \frac{1}{P(X_j|y_k)} \right]$   
~~not~~ remaining about  
 the channel input  
 after the channel output has been observed. — ①

Definition of mutual information

$$I(X;Y) = H(X) - H(X|Y) \quad \text{--- ②}$$

the uncertainty about the channel input  
 that is resolved by observing the channel output

Property 1:  $I(X;Y) = I(Y;X)$

Proof:  $H(X) = \sum_{j=0}^{J-1} P(X_j) \log_2 \left[ \frac{1}{P(X_j)} \right]$

$$= \sum_{j=0}^{J-1} P(X_j) \log_2 \left[ \frac{1}{P(X_j)} \right] \sum_{k=0}^{K-1} P(y_k|X_j)$$

$$= \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(y_k|X_j) P(X_j) \log_2 \left[ \frac{1}{P(X_j)} \right]$$

$$= \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, y_k) \log_2 \left[ \frac{1}{P(X_j)} \right] \quad \text{--- ③}$$

substitute

$$\text{④} \quad I(X;Y) = \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, y_k) \log_2 \left( \frac{P(X_j|y_k)}{P(X_j)} \right)$$

From Baye's rule  $\frac{P(X_j|y_k)}{P(X_j)} = \frac{P(y_k|X_j)}{P(y_k)}$

$$I(X;Y) = \sum_{k=0}^{K-1} \sum_{j=0}^{J-1} P(X_j, y_k) \log_2 \left[ \frac{P(y_k|X_j)}{P(y_k)} \right] = I(Y;X)$$

Property 2  $I(X; Y) \geq 0$

proof:  $P(X_j | Y_k) = \frac{P(X_j, Y_k)}{P(Y_k)}$

put into (4)  $I(X; Y) = \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, Y_k) \log_2 \left( \frac{P(X_j, Y_k)}{P(X_j)P(Y_k)} \right)$

equal iff  $P(X_j, Y_k) = P(X_j)P(Y_k)$  input and output independent

physical meaning, channel will make information more chaotic.

Property 3:  $I(X; Y) = H(X) + H(Y) - H(X, Y)$

where joint entropy  $H(X, Y)$  is

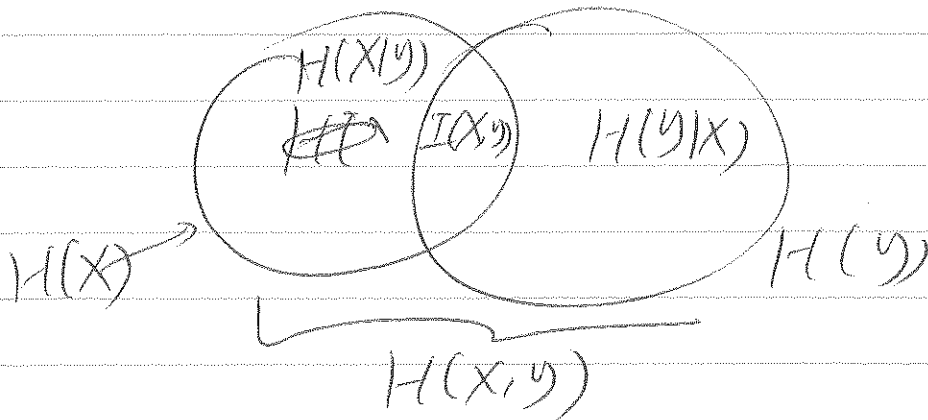
$$H(X, Y) = \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, Y_k) \log_2 \left( \frac{1}{P(X_j, Y_k)} \right)$$

Proof:  $H(X, Y) = \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, Y_k) \log_2 \left( \frac{P(X_j)P(Y_k)}{P(X_j, Y_k)} \right)$

$$+ \sum_{j=0}^{J-1} \sum_{k=0}^{K-1} P(X_j, Y_k) \log_2 \left( \frac{1}{P(X_j)P(Y_k)} \right)$$

$$- I(X; Y) + \sum_{j=0}^{J-1} \log_2 \left( \frac{1}{P(X_j)} \right) \sum_{k=0}^{K-1} P(X_j, Y_k) + \sum_{k=0}^{K-1} \log_2 \left( \frac{1}{P(Y_k)} \right) \sum_{j=0}^{J-1} P(X_j, Y_k)$$

$$= H(X) + H(Y) - I(X; Y)$$



## 9.7 channel capacity

maximize  $I(X;Y)$  with respect to  $P(X;)$

$$C = \max_{\{P(X;)\}} I(X;Y) \quad \text{bit per channel use.}$$

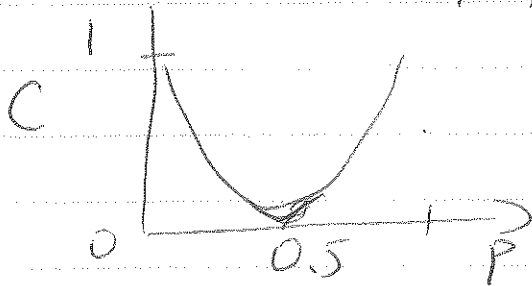
Example Binary symmetric channel

$I(X;Y)$  is maximized when  $H(X)$  is maximized with  $P(X_0) = P(X_1) = 1/2$

$$C = I(X;Y) | P(X_0) = P(X_1) = 1/2$$

$$\left. \begin{array}{l} P(Y_0|X_1) = P(Y_1|X_0) = P \\ P(Y_0|X_0) = P(Y_1|X_1) = 1-P \end{array} \right\}$$

$$C = 1 + P \log_2 P + (1-P) \log_2 (1-P) \\ = 1 - H(P)$$



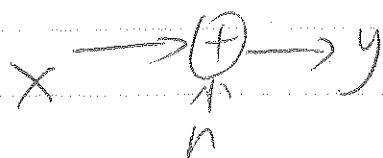
- when channel is noise free

$$P=0 \text{ (or } P=1)$$

$C$  is maximized and equal to information in each channel input  $H(X)=1$ , with  $P(X_0) = P(X_1) = 1/2$

- when ~~channel~~  $P=1/2$ ,  $C=0$ , the channel is useless just toss a coin in the receiver.

For AWGN channel



$$C = W \log_2(1 + \text{SNR})$$

why, next class